

ECREA Digital Games Research section

2020 Yearly Report to the ECREA Executive Board

The Digital Games Research section continued operations with the same management team as in 2019. All face-to-face meetings for 2020 were all cancelled or postponed due to the Covid-19 pandemic. The section symposium held in 2019 at the Erasmus University Rotterdam gave birth to a special issue focusing on new developments in the field of game studies. This special issue, edited by Marko Siitonen, Felix Reer, and Teresa de la Hera, came out in the open access journal Media and Communication in January, 2021. (vol 9, issue 1: <https://www.cogitatiopress.com/mediaandcommunication/issue/view/198>). The section's Facebook group continued to operate with altogether 456 members at the end of the year.